E-Commerce: Study, Development and Prototyping

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ABSTRACT: This project was a study of the development of an electronic commerce in Paraguay, tracking laws and regulatory decrees formulated by the technical agencies. As a result, a prototype is developed, which reproduces the steps to follow in a web-based e-commerce transaction using fictitious credit cards as payment method. A particular digital certificate created for testing purposes was used, performing secure connection via https protocol and the digital certificate issued by the Enforcement Authority and the Ministry of Industry and Trade. The results were obtained through the measurement of the database log, matching planned rules for transactions with the results obtained.

Keywords: e-commerce, prototype, digital certificate, Enforcement Authority, laws.

I. INTRODUCTION

Communication and computing technologies bring people and entrepreneurs to new frontiers, creating a need to adapt to ensure its permanence in the market, but at the same time it brings the benefit of excelling in the business world. A singular example is e-commerce, with its every day growth and expansion to different areas worldwide.

As with our example, e-commerce is a technology that lets consumers, suppliers of goods and services have access to trade information and conduct transactions in a simple and inexpensive way, but, in addition, requires that stakeholders are provided with security on the transferred information and its effects, not only technological, but also legal.

1.1 Issues

The universal use of internet and www multiply the electronic presence of companies and, therefore, the problem arises when using the service with lack of focus and working knowledge of what actually constitutes such activity, where the lack of credibility plays a crucial role, which must be eradicated with the promulgation of more studies about the raid in conducting e-commerce transactions in order to offer continuous training to as many Paraguayans as possible, exceeding limits and looking for an endlessly flow on our emerging economy, surpassing paradigms and taboos to the collective success of the whole nation.

1.2 Objectives

1.2.1 General Objective

Proposal of a guide of development and implementation of e-commerce sites in Paraguay.

1.2.2 Specific Objectives

• Investigate the different web e-commerce services.
• Show the different e-commerce technologies and corresponding certification.
• Define the elements of an architecture to design an electronic trading system.
• Create a guideline for the implementation of e-commerce in a company.
• Developing an electronic commerce prototype using free software.

1.3. Discussion of relevant literature.


The purpose of this research is to study the growth of electronic commerce, market changes, the parties (buyer and seller and bidder or offeror), the scope of territorial laws, the overcrowded international trade and
globalization. Given these changes, the laws, always slower than social phenomena appear gradually to regulate, 
control and protect citizens, showing how consumers are protected in Venezuela in these avalanches of offers 
and consumption. The changes modified early centuries and thanks to technology has transformed to the 
ancestral Roman Law, "The Theory of Obligations".

Concluding that technology is vital in human behavior to the law, they found that all technical studies 
directed towards to facilitate, improve and perfect the human activity, are of interest to the Laws. Law and 
technology go by hand. That is why the methodology used is APA.

1.3.2. Adoption and implementation of electronic commerce medium enterprises in Peru. A case study. 
Peter Yamakawa Tsuja- Jaime Serida Nishimura[2] 
This paper examines the factors associated with the adoption of electronic commerce and the 
relationship between these factors and the degree of implementation of this technology in medium-sized 
businesses in Peru. It does so from the empirical evidence provided by companies representing successful 
experiences of e-commerce usage. Also, in response to the need to use different units of measurement than 
the binary adopted/not adopted to establish the degree of implementation of e-commerce technology. This research 
presents a proposal for the measure, which considers four dimensions: volume, diversity, breadth and depth. The framework of analysis comes from the theory of diffusion of innovations.

1.3.3 Introduction to Electronic Commerce. EspacioPyme S.A.[3] 
Introductory text about e-commerce in Spain divided into several sections: The first part consists of 
definition, statistics, trends, categories; the second covers the existing legislation in the European Union and Spain. 
Then, information about the institutions that organize courses and seminars on this subject. Finally about event 
sat country level (Spain) and network security considering certification agencies and decrees on digital 
signature.

With this work is acquired a guide to research agencies certifications and whether or not we have them in Paraguay, 
also the existence of legislation on electronic commerce.

1.3.4 Implementation of a Virtual Prototype Shop on a Linux-based platform for Secure Electronic Commerce 

The paper makes an overall study of e-commerce and its implementation to conduct transactions 
securely through an online store, basic elements involved in an electronic store for the development and 
implementation of a prototype.

II. ELECTRONIC COMMERCE

There are different concepts about the term e-commerce. Below are listed the most influential:

- According to the World Trade Organization, the term "electronic commerce" is meant to the production, 
distribution, marketing, sale or delivery of goods and services by electronic means [5].
- Concept by Legislative Branch Law No. 4868: It is all commercial transactions made by suppliers of goods 
and services electronically and by distance [6].
- In Electronic commerce are involved at least four agents [7]:
  - The supplier that offers its products and / or services over the Internet.
  - The customer who buys the products and / or services offered by the provider via the Internet.
  - The payment method manager, which establishes mechanisms for which the supplier receives the money for 
their products or services from the client.
  - The verification or certification entity, that guarantees by an electronic certificate, that the agents involved 
in the process are who they say they are.

E-commerce is a legal act with financial content, that is, a contract, with the peculiarity that the 
communication between the contracting parties: acceptor and bidder occurs electronically [8].

Then, as in all contracts in electronic commerce, two or more subjects are involved, which are divided into: 
entrepreneur (business), consumers (consumer) and administration (government).

Basically, an electronic trading system consists of some webpages that offer a catalog of products or 
services. When the customer finds the product it is interested in, fills out a form with its data, the selected 
product and the corresponding payment method chosen. Activating the form, if the payment method chosen 
was a credit card, the payment gateway or virtual POS (Point of Sale) is activated. It is a piece of software developed 
by any financial institution that allows accepting online payments through信用卡 cards.

At that time a communication that does the following is generated: The customer's bank accepts (or 
rejects) the operation, the supplier and customer are informed of this and, through banking networks, payment 
money is transferred from the customer's account to the account of the supplier. From that moment, the supplier 
will send the item to the customer.
All these operations are usually carried out under what is called a secure server, a computer certificate verification by an entity that uses a special protocol called SSL (Secure Sockets Layer), ensuring the confidentiality of data between the parties or, more recently, the SET (Secure Electronic Transaction) protocol.

**Ecommerce features**
- Transaction of goods and / or services.
- Use of electronic means.
- Reducing transaction costs.
- Opening a new market: "The Virtual Market".

### III. ELECTRONIC COMMERCE IN PARAGUAY

In the last three years, the online business grew 222% in Paraguay and the numbers moving are to pay attention [9]. A monthly amount of US $ 2,478 billion between foreign and local purchases in January 2011, $ 7.7 billion were spent in purchases from Paraguay in 2014, according to Bancard.

Paraguay adopted virtual consumer electronic commerce for local purchases, mainly in the area of traveling, apps, telephony, clothes and food, through the increasingly widespread virtual platforms.

Currently, Bancard has in its ranks 200 shops where electronic commerce transactions can be made in Paraguay, demonstrating the strength of growth in the sector. The average amount of local e-commerce transactions exceeds the 9800 monthly and according to sales volume, reaching the Gs 1.3 billion per month.

Paraguay has great potential in terms of what e-commerce is concerned, with the massification of payment methods and shrinking network access costs, allowing the market and knowledge to diversify. Moreover, the initial mistrust, especially with regard to data security has been giving in gradually, allowing online sales to show a sustained growth.

The legislation regulating the Information Society in Paraguay begins in 2010, with the Digital Signature Law [10]. The step taken in 2013 with the enactment of the Law on Electronic Commerce, is a milestone in the history of Paraguayan laws.

According to the statement by the MIC, the Executive Branch decree approved the Regulation of Law 4868/13 on Electronic Commerce, which has given specific legal support for a transaction method that has long been practiced in our country and worldwide [11].

With this legislation, the activity of purchasing goods and services at a distance and electronically, which means a direct or indirect benefit to the supplier thereof, must comply with certain rules established in the Law of Electronic Commerce and Decree 1165 / 14.

Currently, among the leading institutions in the region that make the digital economy by promoting businesses online, are [12]:
- Paraguayan Chamber of Electronic Commerce, CAPACE.
- Paraguayan Chamber of Internet, CAPADI
- The Latin American Institute of Electronic Commerce.
- Ministry of Industry and Trade.
- Rediex.
- Paraguayan Industrial Union.
- National Secretariat of Communication and Information (SENATICS).
- COPACO, CONATEL.
- BANCARD, PROCARD.

### IV. METHOD

The proposal for prototype architecture is divided into two sections: shop and provider.

A client-server architecture, where the Store website is hosted on a web server, including database Store, comprises the data of customers, products, transactions, etc. used for the Store architecture. Communication between the parties is done as illustrated in Fig.4.1, where the client connects to the web site, then browse through it to collect items on the shopping cart. Once you confirm the purchase, the site sends the relevant information to another site (the provider), where sent data is verified.
For the architecture of the provider, a client-server structure was also used, with the site hosted on a web server with its own database, separate from the store, constituted by the data of credit cards, stores enabled to use payment systems, etc. The site receives data from the store, then checks the data sent, consisting of: Store Data (to find out whether it is enabled or not), transaction data (amount, client). Once the data is verified by scripts, the provider sends information to the bank if the transaction is possible. The database of the bank in this case, is in conjunction with the provider one. Verified the data, this information is returned to the provider, which in turn returns a result to the store, which informs the client whether or not the transaction was completed successfully.

The tests are performed through user interaction with the e-commerce website (registration, browsing through the products catalog, order completion, payment and payment gateway response). All communications between sites (tent, provider, bank) are performed using SSL encryption and certificates.

V. RESULTS

The results obtained through the counter on the e-commerce website and database log records showed the correct resolution for each of the answers of the transactions, responding and demonstrating the optimal functionality of the online store serving as a prototype for testing and commissioning of a place where you can work with e-commerce.

It did not allow purchases without prior user subscription, and if the user already existed, it could perform operations unhindered, where the margin of difference can be seen in the chart below (Fig. 5.1).

Analysis of the Store Tests

Of the overall transactions, the 87.80% were performed satisfactorily and only 12.20% had any problems, suggesting the effectiveness of the prototype. The site received 283 visits from people, representing a total of 26 users, that conducted a total of 82 transactions, of which 90% were performed satisfactorily and only 10% had any problems (see Fig. 5.2).

The quantities of each of the operations performed (Fig. 5.3) indicates, according to the classification of possible outcomes for transactions.
Analysis of the verification tests.

Based on test results of the verification, out of 82 transactions, 62 were performed correctly, 1 had a disabled card, for suspended status in the bank, 1 invalid transaction, for not being registered at the e-commerce site, 14 invalid, for an error with the digitization of card details and 2 had insufficient funds in their credit cards.

VI. DISCUSSION

After a thorough investigation, it was found that Paraguay has done its job in terms of legislation and regulation of electronic commerce. The legislative progress that Paraguay has been experiencing from 2010 has bolstered not only the economy, but the very image of a territory. In turn, the low coverage of the strengths of e-commerce runs as a secondary cause of the problem.

Using different free technologies under a client-server architecture, a prototype for conducting electronic transactions took place. It consists of two servers, one for the online store, where you will find the product catalog and customer data; and second, for the payment gateway, which verifies and processes the collection through fictional credit cards.

Tests conducted consisted of electronics store navigation, orders subscription and payment transactions. 

With the conducted test, the obtained results were:

- Follow-up to the full adoption of the Electronic Commerce Law Number 4868/13 of the Paraguayan Republic.
- Using free technologies in the development and implementation of the prototype.
- Layout and coding functionality of a full e-commerce site.
- Creation of a guide to using an online store for electronic commerce.

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Figure 5.3 – Performed Operations